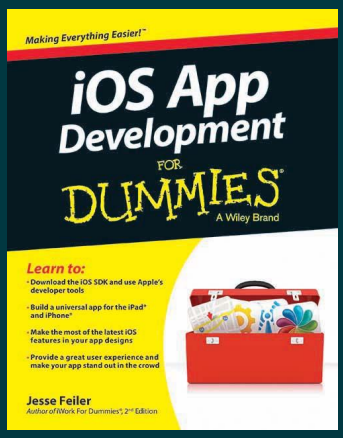
WILEY



iOS App Development for Dummies

By Jesse Feiler

Paperback 9788126550548 ₹539.00

Pages: 576

Description

Creating a killer universal iPhone and iPad application by creating a great user experience, becoming an Apple developer, downloading the iPad SDK, provisioning the iPhone and iPad, understanding how iPhone and iPad applications run and the differences between them and going through the development of two applications step-by-step as a way to understand nib files, views, view controllers, interface objects, gesture recognizers and much, much more!

About the Author

Jesse Feiler

Jesse Feiler is a developer

Table of Contents

Introduction

Part I: Getting Started

Chapter 1: What Makes a Great iOS App

Chapter 2: Getting to Know the SDK

Chapter 3: The Nuts and Bolts of an Xcode Project

Part II: Building RoadTrip

Chapter 4: Storyboards and the User Experience

Chapter 5: Creating the RoadTrip User Interface

Chapter 6: The Runtime, Managing Memory and Using Properties

Chapter 7: Working with the Source Editor

Part III: Getting Your Feet Wet: Basic Functionality

Chapter 8: It's (Finally) Time to Code

Chapter 9: Adding Outlets and Actions to Your RoadTrip Code

Chapter 10: Adding Animation and Sound to Your App

Part IV: The Model and the App Structure

Chapter 11: The Trip Model

Chapter 12: Implementing the Master View Controller

Chapter 13: Working with Split View Controllers and the Master View

Chapter 14: Finishing the Basic App Structure

Part V: Adding the App Content

Chapter 15: How's the Weather? Working with Web Views

Chapter 16: Displaying Events Using a Page View Controller

Chapter 17: Finding Your Way

Chapter 18: Geocoding

Chapter 19: Finding a Location

Chapter 20: Selecting a Destination

Part VI: The Part of Tens

Chapter 21: Ten Ways to Be Successful with Apps

Chapter 22: Ten Ways to Be a Happy Developer

Index

To purchase this product, please visit:
https://www.wileyindia.com/ios-app-development-for-dummies.html

Scan to buy